

DD-670 Digital Drum



User Manual

ArtNr 00056972

Version 07/2020

Thank you for purchasing the DD-650 Digital Drumset.

Please read this manual very carefully to be able to use all the functions of the **DD-650**. We also advise that you store this manual safely for future reference.



In order to prevent injuries and damage to the device please make sure you read the safety instructions before using the DD-650 for the first time.

Safety instructions

Please read the manual carefully before using the device and keep it in a safe place. Adhere to the safety instructions to prevent damage or even injuries via electricity, short circuit or fire. The safety instructions are as follows:

Do not remove any part of the casing. There are no parts within the device that need to be maintained by you. If a repair is necessary, please contact a qualified workshop.

- Keep the device away from rain or other kinds of moisture. Do not use the device in moist or wet conditions. Do not place containers filled with liquids on top of the device so that nothing wet can get inside the device.
- Should the cable or the socket be damaged there is the possibility of experiencing sound loss during the use of the digital drums. Should you notice a strange smell or should the device start smoking please turn it off immediately and remove it from the power grid afterwards send it to a qualified workshop.
- Only use a voltage that is accepted for this device. The correct voltage is displayed on the module.
- Before cleaning the device, make sure to remove it from the power grid. Never touch the plug or the socket with wet hands.
- · Please check the condition of the plug on a regular basis and remove dirt or dust which might have accumulated on it.

Precautions

- Do not place the device near heat sources such as radiators or stoves or other appliances that generate heat.
- If you want to remove the device from the power grid please always pull at the plug and never at the cable.
- Do not use the digital drum over a power strip as this may lead to a loss of sound as well as an overheating of the socket.
- Disconnect the device before storms or when you are not using it for longer periods of time.
- Before connecting the digital drum to other devices, power down all the devices and turn the volume down to its minimum then turn the devices on.
- Do not use the digital drum in close proximity to TVs, radio devices or speakers to avoid interferences.
- Do not put the digital drum on a floor that has an inclination since it won't stand stable and could fall over.
- Remove all cables before transporting the digital drum.
- If you want to clean the device please use a dry, soft cloth. Do not use petrochemical based polishes or paint thinner or other cleaning liquids or chemically impregnated cloths. Do not place vinyl-based products on top the digital drum, neither plastic nor rubber-based objects. This might change the color of the digital drums.
- Do not sit on the digital drums and do not place heavy objects on top of them.
- Do not use excessive force when pushing the buttons, keys and switches on the device.
- Keep a distance of at least 10cm to the nearest wall with the digital drum.
- Read the chapter about the installation and the operation carefully since you might get injured or damage the device if the digital drum is not set up properly.
- Turn the device off during a thunderstorm and remove it from the power grid.

Information for your Security

Please read this section carefully before you use the instrument. Please keep this manual for future reference.

Power Supply

Please connect the included power adapter to a socket with the correct voltage. Do not connect the device with a socket that is not suited for the device. Remove the power adapter from the power grid when you are not using the instrument or during a thunderstorm.

Connections

Before connecting the instrument with other devices, please power down all devices first. This will ensure that the devices won't get damaged and malfunctions are avoided.

Surroundings

Please do not expose the device to the following conditions in order to avoid deformation, decoloring or serious damage:

- Direct sunlight
- extreme temperatures
- extreme humidity
- Dust or dirt
- strong vibrationes or tremors
- magnetic fields

Interferences

If radio or television devices are in close proximity to your instrument there may be interferences. In this case, increase the distance to these devices.

Cleaning

Please only clean the instrument with a dry soft cloth.

Do not use paint thinner or petrochemical based polishes.

Handling

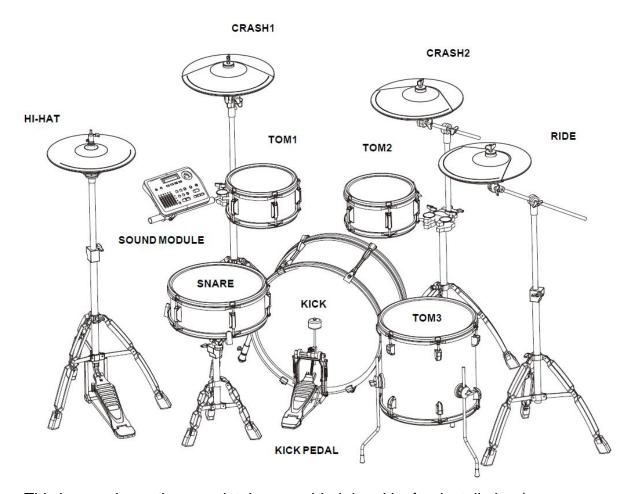
Do not use excessive force when operating the buttons and switches. Please make sure that no paper, metal or other objects can get into the instrument. Should this happen, remove the device from the power supply immediately and take it to your specialized retailer for inspection. Always remove all the cables prior to moving the instrument.

Opening the Device

The device may only be opened for repair reasons by authorized service personnel. Address a qualified workshop or the vendor from which you bought the device.

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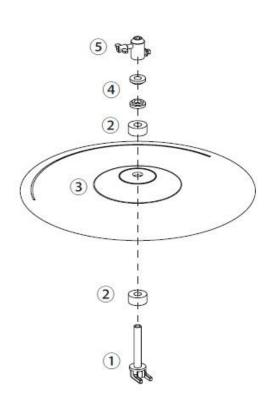
Installation

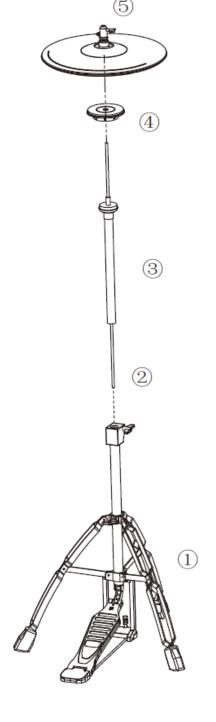


This image shows the completely assembled drumkit after installation (power connector and wire connections are not shown).

HiHat Installation

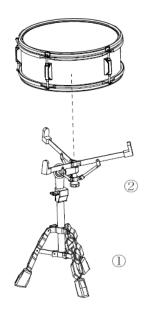
- 1. Open the HiHat stand legs (1) and make it stand firm.
- 2. Insert the thin rod (2) into the screw thread at the bottom of the stand.
- 3. Place the hollow rod (3) over the thinner rod (2).
- 4. Place the HiHat Cymbal tray (4) on the thin rod (2) and fix it onto the structure.
- 5. Adjust the hollow rod to a suitable height and fasten it. Put the HiHat (5) on the tray (4).
- 6. The screw on top of the HiHat allows the control of space between the tray and the HiHat. Make sure there is enough space between the two of them.





HiHat Installation

- 1. Insert the felt (2) on the base (1), align the socket on the base to the stopper underneath the cymbal and afterwards fix the Hihat (3) on it.
- 2. Put another felt (2) on top of the HiHat and fixate it with the round nut as shown in the image above (4).
- 3. Fix the head (5) to the base.



Snare Installation

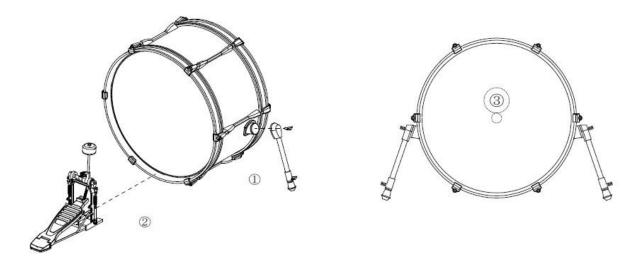
- 1. Open the Snare stand legs (1) to a suitable position and make it stand firm.
- 2. Open the Snare stand arms (2) and put the Snare upward on the stand.
- 3. Tighten the Snare stand arms by rotating the rotary on the bottom side.

Cymbal and Tom Installation

- 1. Open the Stand Legs and make it stand firm.
- Adjust Stand Arms to suitable position and fasten wing nuts.
 Insert drums according to the picture below and fasten wing nuts on the stand.

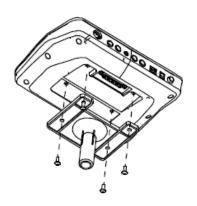


Kick Installation



- 1. Install kick legs (1) on both sides and then fasten the wing nut.
- 2. Insert kick pedal (2) to the kick drum and adjust the pedal to a suitable position. Then fasten the wing nuts on the pedal.

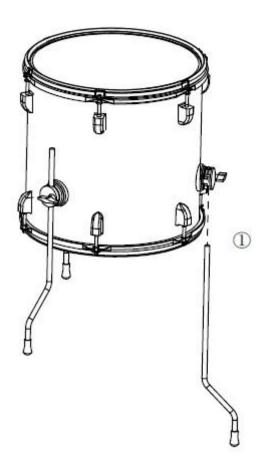
Note: Please aim your kick pedal beat to the cushion foam (3). Playing directly on the sensor below would damage the device.



Sound Module Installation

- 1. Align the holes of the module mount and the sound module, put screws through the holes and fasten them.
- 2. Insert the rod of the module mount into the clamp then tighten the wing nut.

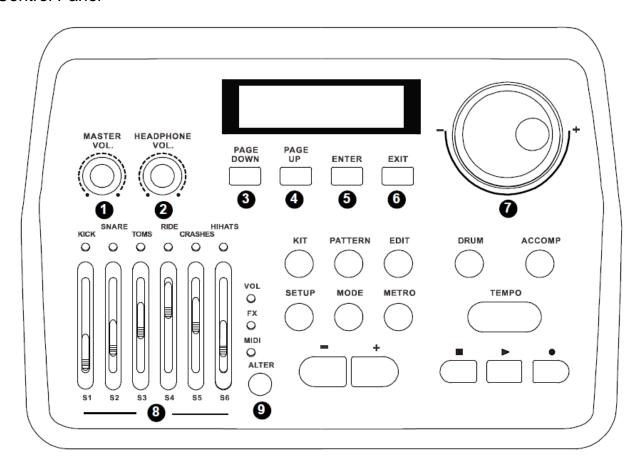
Floor Tom Installation



- 1. Insert Floor Tom Legs (1) into connectors on tom side.
- 2. Fasten wing nuts and adjust to suitable position.

Sound Module

Control Panel



- 1. **Master Vol.:** Adjust the output level, rotate it clockwise to increase volume.
- 2. **Headphone Vol.:** Adjust the headphone output level, rotate it clockwise to increase volume.
- 3. **Page Down:** Switch to the next option in the current menu.
- 4. **Page Up:** Switch to the last option in the current menu.
- 5. **Enter:** Proceed to the next submenu or confirm operation.
- 6. **Exit:** Proceed to the root menu or cancel operation.
- 7. **Scrolling Wheel:** Turn this wheel to increase or decrease values or change kits quickly.
- 8. **Mixer:** Change the values of 3 different fader-modes
- 9. Alter: Use ALTER to switch between the fader modes:

VOL-Fader: change the volume of the drums and cymbals (S1-S6).

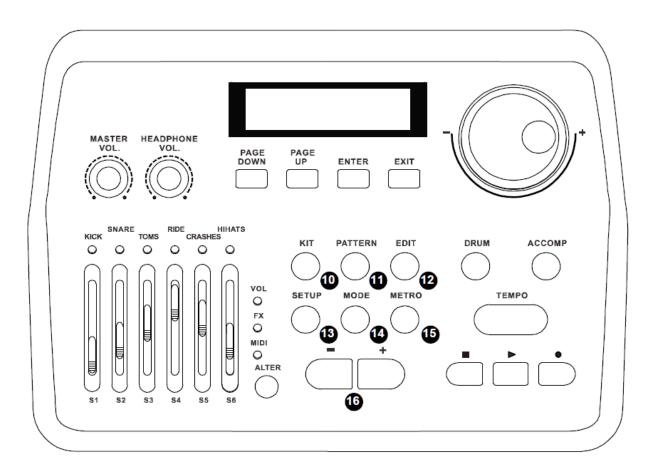
FX-Fader: S1 controls the reverb level of the kit.

S2 controls the compression rate.

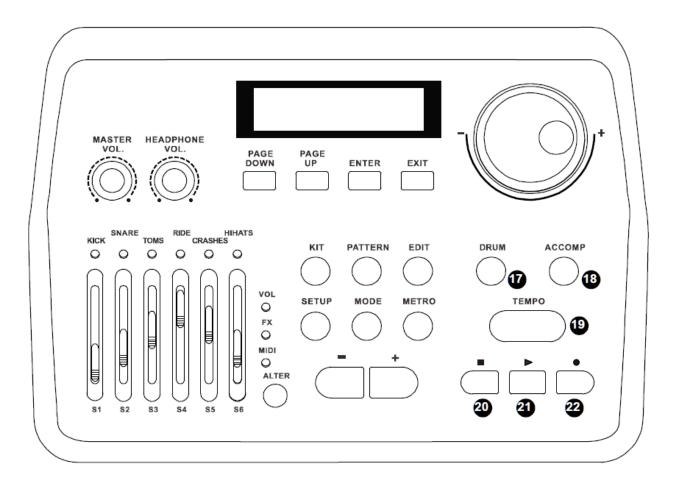
S3-S6 controls the gain of a 4-band equalizer.

MIDI-Fader: S1-S6 are assigned to six different Midi-Controllers.

Controller numbers can be set in the midi-set menu.

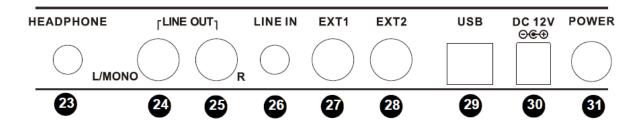


- 10. KIT: Press this button to engage in "Kit"mode.
- 11. PATTERN: Press this button to engage in "Pattern"mode.
- 12. **EDIT:** To edit the current drum kit, including voice type, voice, volume, reverb, level, pitch and pan.
- 13. **SETUP:** Press this button to adjust system settings.
- 14. **MODE:** Change playing modes for demo patterns.
- 15. METRO: Press this button to set the metronome on/off.
- 16.[-] / [+]: Use these two buttons to increase/decrease values and settings. Also, you can use these buttons to select a kit.



- 17. **DRUM:** Press this button to mute the drum track of a demo pattern.
- 18. **ACCOMP:** Press this button to mute accompaniment tracks of a demo pattern.
- 19.**TEMPO:** Tap this button at a desired rate to get a new tempo for a demo pattern and metronome after you have tapped it four times. You can also use the scrolling wheel to change the tempo after you have pressed the button.
- 20. Pauses playback of the current demo pattern, press it again to cancel playing the current pattern.
- 21. Plays the current demo pattern.
- 22. Press this button to record a drum sequence.

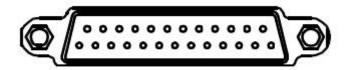
Connections



- 23. **HEADPHONE**: Connect your headphones here.
- 24. **MONO LINE OUT L:** Left channel of main output. Connect this output to any amplifier using 1/4"TS cable. For mono output please connect via this socket only.
- 25. **STEREO LINE OUT R:** Right channel main output. Connect this output to any amplifier using 1/4"TS cable. For stereo output please connect both Line out right and left.
- 26. **LINE IN:** Analog input socket of the sound module. You can connect any sound source (iPod, CD-player, mobile phone or computer) to the sound module.
- 27. **EXT1:** Extended trigger socket one, connected to the fourth tom pad by default.
- 28. **EXT2:** Extended trigger socket two, connected to the second crash pad by default.
- 29. **USB:** Connect standard B type USB cables to this socket for updating firmware, gaming, recording midi and using plug-ins for more sound on the computer.
- 30. DC 12V: Connect the attached DC 12 V power adapter to this socket.
- 31. POWER: Turns the module on and off.

Trigger Inputs

The trigger inputs socket is located at the bottom of the sound module. Connect the multi-trigger connector (aka 25pin connector) to this socket and lock it.



Pads

Playing Pads

All pads are with a velocity response feature. Strike the pad harder to create a higher volume and strike the pad softer to create a lower volume.

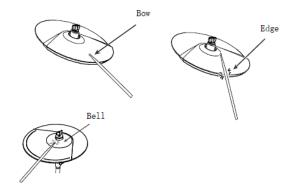
Playing Tom Drums

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound.



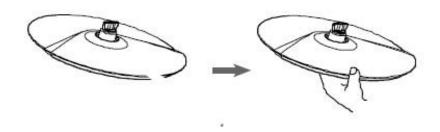
Playing Cymbals

Strike the central position (bow) of the cymbal to make cymbal bow sound, strike the edge of the cymbal to make edge shot sound.



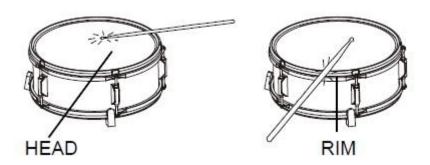
Cymbal Choke

Strike a cymbal, its sound will sustain. Then squeeze the edge portion to mute the sound. Please note that the choke feature is only available on those cymbals marked with 'Choke' on the surface or in the specifications.



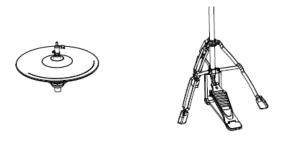
Playing Snare Drum

Strike the central position (head) of the pad to make head sound, strike the rim of the pad to make rim sound. The rim triggering is velocity layered.



Playing HiHat

- 1. Strike the HiHat pad without pressing the HiHat pedal to create an open HiHat sound
- 2. Strike the HiHat pad while fully pressing the HiHat pedal to create a closed HiHat sound.
- 3. In certain positions while you press the HiHat pedal, playing the HiHat will trigger a half-open sound.
- 4. Press the HiHat pedal down quickly to create the HiHat pedal chick sound.
- 5. Press and release the HiHat pedal very quickly to create the HiHat foot splash sound.



Playing Kick Drum

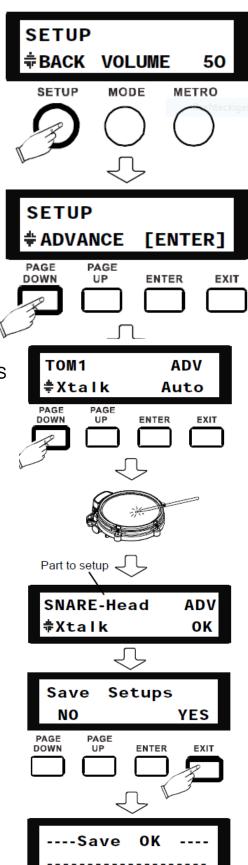
Press the Kick drum pedal to make kick drum sound.



Before Playing the First Time

Make sure the drum kit is stable and all parts are securely fastened and locked.

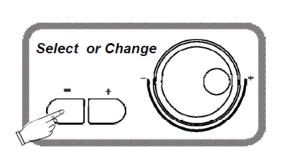
- Connect all the cables to the drum module according to their tags.
- Connect the multi-trigger connector to its socket at the bottom of the sound module.
- Connect the power adapter with the device and a socket.
- Power up the sound module.
- Press setup.
- Press PAGE DOWN/UP until you see ADVANCE and confirm with ENTER.
- Press PAGE DOWN until you see Xtalk and then press ENTER.
- Now you can test the functionality of each drum pad with striking it. Strike the drum pad until it says "Ok"on the screen.
- Press EXIT. In the following SAVE SETUPS screen choose YES.

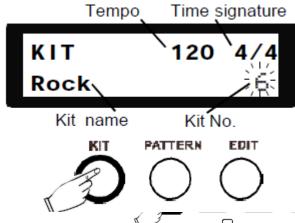


Basic Operation

Selecting a Kit

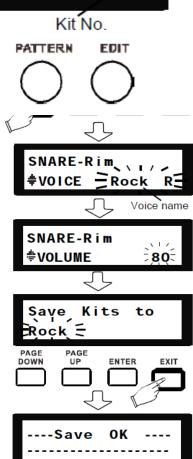
- Press KIT and use the scrolling wheel to select the desired kit.





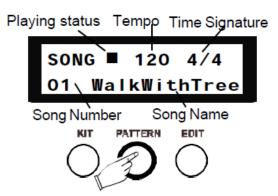
Modifying a Kit

- Open an existing drum kit and switch into the editing mode via pressing EDIT.
- Strike the pad (Trigger) on which you would like to program a certain sound or repeatedly press DRUM until the desired pad is shown on the display. For pads that have more than one assigned sound choose the specific trigger for the desired sound.
- 3. Use PAGE DOWN, respectively PAGE UP, to adjust the menus on the shown images and use the scrolling wheel [–] / [+] or the buttons [–] / [+] to change the settings for the activated trigger.
- 4. Leave the menu via pressing EXIT.
 - Choose a saving spot for your modifications in the following dialogue with [–] / [+]. Existing data may be overwritten.
- 5. Confirm the save with ENTER or cancel it with EXIT.



Playing Demo Songs

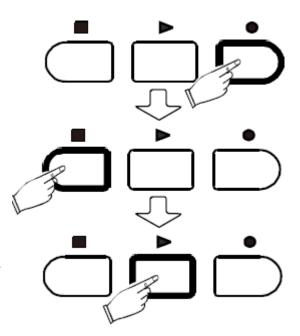
 Press the PATTERN button and use the scrolling wheel to choose a song. Afterwards press PLAY and STOP to start or stop the track from playing.



Recording a Track

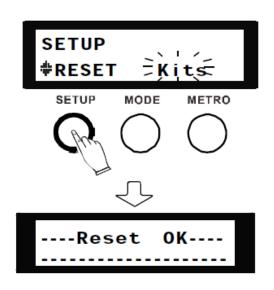
The drum module offers the opportunity to record up to 15 drum tracks in the operation modes "Kit"or "Pattern". This can be done as follows:

- 1. Activate either "Kit" or "Pattern" mode.
- 2. Press the record button to activate the record mode.
- 3. If desired, set the metronome settings for the recording.
- 4. Press the record button again to start recording.
- 5. With the stop button you can pause the recording process and restart it with the record button. To ultimately stop the recording press the stop button twice. The display will read "Save the song to".
- 6. Choose a place to save your recording with [–] / [+]. Existing data may be overwritten.
- 7. Press ENTER to confirm the save or cancel it by pressing EXIT.



Restoring Factory Settings

- 1. Press SETUP and mark the menu "RESET" by using either PAGE UP or PAGE DOWN.
- 2. Mark one of the following options with the scrolling wheel or the buttons:
- "Kits"(reset drum kits)
- "Settings"(reset system settings)
- "Xtalk" (reset cross talk)
- "Songs"(delete user created songs)
- "All"(reset all settings and delete all user created songs)
- 3. Confirm your choice with ENTER.
- 4. Restart the module.



Setup

In the setup menu you are able to customize certain device settings. Press [SETUP] to open the menu. Choose [PAGE UP] or [PAGE DOWN] to find the desired options and change them with the scrolling wheel [–] / [+] or the buttons [–] | [+].

Backvolume

Controls the volume of demo patterns and loops.

Tuning

Default pitch, chamber tone A / 440 Hz.

MIDI-Funktion

If the parameter for normal operation is switched "ON", the module will use the programmed soundfiles. If the parameter for MIDI operation is switched "OFF" (less latency), the module will send MIDI data.

Advanced Settings

Sensitivity

The higher this value is, the easier it will be to trigger a sound. If this value is too high it may cause cross talk problems.

Headroom

This sets the velocity dynamic range. This value is the velocity needed to get the max volume, so the lower the value is, the easier it is to create louder sounds.

Sense Time

Sets the interval between triggering. Increasing this value by a certain amount may avoid it being triggered multiple times by vibration in a very short time.

Trigger Curve

Sets the velocity curve for pads. The "Linear" setting creates the most natural relation between a beat and the volume. A stronger strike with "Exp" causes a stronger change in the volume (eg. dynamic). A stronger change with a softer strike is caused with "Log". The setting "Spline" changes the volume less when a different velocity is used. High volumes can be reached with a relatively soft strike intensity.

Cross Talk

This controls cross talk. Press ENTER to change the cross talk settings. Strike the pad with maximum force until the display shows OK. Change to the next pad and repeat this process. The velocity data of the other pads will be loaded automatically to avoid the cross talk effect.

Note Send

Default setting of MIDI note values, that are sent while in MIDI mode.

Rim Velocity

This controls the volume behavior of the rim trigger independent of the actual velocity. The higher this value is, the louder the rim trigger will be and vice versa.

Pedal Velocity

This controls the volume behavior of the HiHat pedal. The higher this value is, the louder the volume of the HiHat will be when the pedal is used and vice versa (pedal chick and pedal splash).

Calibration

This defines the HiHat pedal playing range. You can see the current playing range on the top right of the display. Choose the calibration option, press the pedal down fully and press ENTER to define the minimal playing range. Allow the pedal to bounce back and press ENTER to define the maximum playing range. You are advised not to set extreme values to allow fluid playing.

Split Point

This defines the velocity split point of the snare's rim trigger. If you hit the rim trigger of the snare softly, you will hear the cross-stick sound. Above the split point you will hear the rim-shot sound.

Chick Time

This defines the trigger disabling time after the pedal has been pressed down. It can be used to avoid unwanted triggering after physical contact with the pedal.

Splash Time

Defines the difficulty of triggering a pedal splash. (foot splash)

Peak Decay

Sets the signal decay of a selected part. The higher this value, the lesser the chance of skipping notes, but the easier it is to double-trigger them.

Rim Modifier

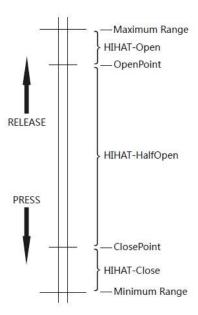
Rim judgement correction value. When a head sound is triggered while trying to play a rim sound turn up this value. When a rim sound is heard while trying to play a head sound lower this value.

Open Point

Defines at which point the HiHat is triggered with an open sound. The value displayed is the current position within the entire pedal range. The higher this value, the closer its position is to the pedal's release. This in turn means a smaller range to play an open HiHat.

Close Point

Defines at which point the HiHat is triggered with a closed sound. The value displayed its he current position within the entire pedal range. The lower this value, the closer its position is to the point where the pedal is fully pressed down. This in turn means a smaller range to play a closed HiHat. The range between open and closed position is for a half-open sound. If you want to increase the half-open range, you have to increase the values for OPEN POINT and decrease the values for CLOSE POINT.



Appendix

List of Included Kits

1	Studio	8	Latin	15	DirtySouth
2	Standard	9	Brush	16	Nebula
3	Pop	10	Sunray	17	Drumstep
4	Jazz	11	Fiesta	18	Jungle
5	Metal	12	Mario	19	Utopia
6	Rock	13	Impulse	20	BlueBay
7	80s	14	Loop		

Pattern List

1	WalkWithTree	20	SoftAmour	39	Bartender
2	Soul	21	MelodicDeath	40	Celebration
3	Latin	22	SambaDance	41	Discover
4	Moskau	23	RockBlues	42	Shade
5	Heart	24	Fly	43	Echo
6	Fable	25	Bossa	44	LiteGroove
7	theStorm	26	Tango	45	River
8	Beowulf	27	Dancing	46	Jazz
9	Forever	28	CryintheRain	47	Love
10	Acid	29	NightTrain	48	Blues
11	Arcane	30	Arriba	49	Techno
12	toBeLoved	31	Batteries	50	OutofMyHeart
13	Rain	32	Revealite	51	MellowTone
14	PopAges	33	Breathe	52	theLight
15	ChaCha	34	BlueEyes	53	Take
16	Life	35	HeyMan	54	Angel
17	Home	36	Firerain	55	Bridge
18	Latina	37	NyanCats		
19	Reality	38	Supreme		

Voice List

KICK

NON
Rock
Jazz
Indie 01
Indie 02
Metal
Funk 01
Funk 02
8Bit 01
8Bit 02
House 01
House 02
House 03
RnB 01
RnB 02
RnB 03
RnB 04
Techno 01
Techno 02

Techno 03
Techno 04
Trance 01
Trance 02
Trance 03
Trance 04
Trance 05
Trap 01
Trap 02
Trap 03
Trap 04
Trap 05
Pop 01
Pop 02
Pop 03
Pop 04
Jungle
Latin

Session
Vintage
Jungle 01
Jungle 02
Fiesta
Birch 01
YAM18
JAZZ V
METAL V
POP V
ROCK2V
ROCK V
ROCKBRIGHT
DGs8
Pik
Sax
Six
Hot
·

SNARE

RnB 04
RnB R 01
RnB R 02
RnB X-Stick 01
RnB X-Stick 02
Techno 01
Techno 02
TechnoC 01
TechnoC 02
Trance 01
Trance 02
Trance 03
Trance 04
Trap 01
Trap 02
Trap 03
Trap 04
Trap 05
Trap 06
Trap 07

Latin Rimshot 02 Session Session Rimshot Session X Vintage Vintage Rimshot Vintage X-Stick Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta R 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R BALLAD1
Session Rimshot Session X Vintage Vintage Rimshot Vintage X-Stick Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta W2 Fiesta Rimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Session X Vintage Vintage Rimshot Vintage X-Stick Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Vintage Vintage Rimshot Vintage X-Stick Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta 02 Fiesta Rimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Vintage Rimshot Vintage X-Stick Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
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Jungle Jungle Rimshot Fiesta 01 Fiesta R 01 Fiesta X-Stick 01 Fiesta 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
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Fiesta R 01 Fiesta X-Stick 01 Fiesta 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Fiesta X-Stick 01 Fiesta 02 Fiesta Rimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Fiesta 02 FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
FiestaRimshot 02 Fiesta Rimshot 03 Jungle2 Jungle2 R
Fiesta Rimshot 03 Jungle2 Jungle2 R
Jungle2 Jungle2 R
Jungle2 R
BALLAD1
RSBALLAD1
SSBALLAD1

POPV SS
ROCKV2
ROCKV2 RS
ROCKV2 SS
ROCKV3
ROCKV3 RS
ROCKV3 SS
ROCKBRI
ROCKBRIRS
ROCKBRISS
Soli8085
FatschSd
MBare
OrgCP
SoliNoisy
909
Abpunch
DD31
Dy2
L9

Trap 08
Trap 09
Trap 10
Trap 11
Pop
Pop Rimshot
Pop X-Stick
Brush
Brush Rimshot
Brush X-Stick
Latin
Latin Rimshot 01

BrushV
BrushVSWIRL
BrushV RS
BrushV SS
JAZZV
JAZZV RS
JAZZV SS
METALV
METALV RS
METALV SS
POPV
POPV RS

Morball2	
Morballcl	
X82	
Soli8084	
Soli9095	
SoliFR2L	
Soli808	
SoliRH5	
RimY10RIM	
RimSoli808R	
SNSN80er	

TOM

Rock1
Rock1 Rimshot
Rock2
Rock2 Rimshot
Rock3
Rock3 Rimshot
Rock4
Rock4 Rimshot
Jazz1
Jazz1 Rimshot
Jazz2
Jazz2 Rimshot
Jazz3
Jazz3 Rimshot
Jazz3
Jazz3 Rimshot
Indie1
Indie2
Indie3
Indie3
Metal1
Metal2
Metal3
Metal4
Conga1

RnB3
RnB4
Techno1
Techno2
Techno3
Techno4
Trance1 01
Trance2 01
Trance3 01
Trance4 01
Trance1 02
Trance2 02
Trance3 02
Trance4 02
Trap1 01
Trap2 01
Trap3 01
Trap1 02
Trap2 02
Trap3 02
Pop1
Pop1 Rimshot
Pop2
Pop2 Rimshot
Pop3

Jungle2
Jungle2 Rimshot
Jungle3
Jungle3 Rimshot
Jungle4
Jungle4 Rimshot
Fiesta1
Fiesta1 Rimshot
Fiesta2
Fiesta2 Rimshot
Fiesta3
Fiesta3 Rimshot
Fiesta4
Fiesta4 Rimshot
Brush8
Brush10
Brush12
Brush14
BrushRim8
BrushRim10
BrushRim12
BrushRim14
10XNMas
12XNMas
14XNMas

Rim10SoliNat
Rim12SoliNat
Rim14SoliNat
Rim16SoliNat
10SoliJP1
12SoliJP1
14SoliJP1
16SoliJP1
Rim10SoliJP1
Rim12SoliJP1
Rim14SoliJP1
Rim16SoliJP1
yt808ana1
yt808ana2
yt808ana3
yt808ana4
Li_HTO 1
Li_HTO 2
Li_HTO 3
Li_HTO 4
80_TOM1
80_TOM2
80_TOM3
80_TOM4
80er1

Conga2
Conga3
Conga4
Conga5
Conga6
Timbale1
Timbale2
8Bit1
8Bit2
8Bit3
8Bit4
House1 01
House2 01
House3 01
House4 01
House1 02
House2 02
House3 02
House4 02
House1 03
House2 03
House3 03
House4 03
RnB1
RnB2

Pop3 Rimshot
Pop4
Pop4 Rimshot
Brush1
Brush2
Brush3
Brush4
Latin1
Latin2
Latin3
Latin4
Session1
Session2
Session3
Session4
Vintage1
Vintage1 Rimshot
Vintage2
Vintage2 Rimshot
Vintage3
Vintage3 Rimshot
Vintage4
Vintage4 Rimshot
Jungle1
Jungle1 Rimshot

16XNMas
Rim10XNMas
Rim12XNMas
Rim14XNMas
Rim16XNMas
10BigReverb
12BigReverb
14BigReverb
16BigReverb
Rim10BigRev
Rim12BigRev
Rim14BigRev
Rim16BigRev
10MetaFilter
12MetaFilter
14MetaFilter
16MetaFilter
Rim12MetaFil
Rim14MetaFil
Rim16MetaFi
Rim10MetaFi
10SoliNathan
12SoliNathan
14SoliNathan
16SoliNathan

80er2	2
80er3	3
80er4	
NOV_	_808TOM1
NOV_	_808TOM2
NOV_	_808TOM3
NOV_	_808TOM4
SDS7	'_4TO1
SDS7	'_4TO2
SDS7	'_ 4TO3
SDS7	_4TO4
909_	ГОМ1
909 -	TOM2
909_	ГОМЗ
_	ГОМ4
TED_	TOM1
TED_	
	ТОМЗ
TED_	TOM4
X1_ E	TOM1
X1_E	TOM2
X1_E	TOM3
X1_E	TOM4

RIDE

Rock
Rock Bell
Rock Edge
Jazz
Jazz Bell
Jazz Edge
Indie
Indie Bell
Indie Edge
Funk 02
Funk Bell 02
Funk Edge 02
Funk 01
Funk Bell 01
Funk Edge 01

House 01
House 02
House 03
RnB
Techno 01
Techno 02
Trance
Pop
Pop Bell
Brush
Brush Bell
Brush Edge
Session
Vintage
Vintage Bell

Jungle Bell
Fiesta
Fiesta Bell
Fiesta Edge
Pst20Ny1
Pst20Ny2
Pst20Ny B
Pst20Ny E1
Pst20Ny E2
Pst20Wd
Pst20Wd B
Pst20Wd E
Pst20Br
Pst20Br B
Pst20Br E

Pst21Ny1
Pst21Ny2
Pst21 B1
Pst21 B2
Pst21 E
Pst21Br
Pst21Br B
Pst21Br E
Pst21EDGMe
Pst2TNy
Pst2TNy B
Pst2TNy E1
Pst2TNy E2

CRASH

Rock1	8Bit2
Rock1 Edge	House 01
Rock2	House 02
Rock2 Edge	House 03
RockChina	House 04
RockSplash	Trance1
Jazz1	Trance2
Jazz1 Edge 01	Trap1 01
Jazz2	Trap2 01
Jazz2 Edge	Pop1
JazzSplash 01	Pop2
JazzSplash 02	Session1
Indie1 01	Session2
Indie2 01	Vintage1
Indie1 02	Vintage2
Indie2 02	Jungle1
Funk1 02	Jungle2
Funk2 02	Fiesta1
8Bit1	Fiesta2
·	

SplashA12
SplashA12E
SplashB12
SplashB12E
Splash8
Splash8E
China12Mal
China14Mal
China16Mal
China20Sti
China30
Crash14 E
Crash14
Crash16 E
Crash16
Crash17
Crash17br
Crash17 E
Crash17

Crash18
Crash18 E
CrashB16 E
CrashB16 E
CrashB16
Crash18
Crash18 B
Crash18Br
Crash18 E1
Crash18 E2
Crash20
Crash20Beat
Crash20Br
Crash20EDGE
808_1CYM
NOV_CYMB
Y808crash

HI-HAT

Rock Open
Rock Closed
Rock Pedal Chick
Rock Half-Open
Rock Pedal Splash
Jazz Open 01
Jazz Closed 01
Jazz Pedal Chick 01
Jazz Open 02
Jazz Closed 02
Jazz Pedal Chick 02
Indie Open 02
Indie Closed 02
Indie Pedal Chick 02
Metal Open
Metal Closed
Metal Pedal Chick
Funk Open 01

House Open 03
House Closed 03
RnB Open 01
RnB Closed 01
RnB Open 02
RnB Closed 02
Techno Open 01
Techno Closed 01
Techno Open 02
Techno Closed 02
Trance Open 01
Trance Closed 01
Trance Open 02
Trance Closed 02
Trap Open 01
Trap Closed 01
Trap Open 02
Trap Closed 02

Brush Pedal Splash
Session Open
Session Closed
Session Pedal Chick
Session Pedal Splash
Vintage Open
Vintage Closed
Vintage Pedal Chick
Vintage Half-Open
Vintage Pedal Splash
Jungle Open
U I
Jungle Closed
Jungle Closed
Jungle Closed Jungle Pedal Chick
Jungle Closed Jungle Pedal Chick Jungle Half-Open
Jungle Closed Jungle Pedal Chick Jungle Half-Open Jungle Pedal Splash
Jungle Closed Jungle Pedal Chick Jungle Half-Open Jungle Pedal Splash Fiesta Open

Ball	HSp
	H O
CDF	HH C
CDF	HH P
CDF	HH Half
CDF	HH Sp
CCC	0.0
CCC) C
CCC) P
CCC) Half
CCC) Sp
808	_2HH O
808	_3HH O
808	_HH C1
808	_HH C2
808	HH P
9091	HHOP2
909	_HHCL

Funk Closed 01
Funk Pedal Chick 01
Funk Open 02
Funk Closed 02
Funk Pedal Chick 02
8Bit Open
8Bit Closed
House Open 01
House Closed 01
House Open 02
House Closed 02

Trap Open 03
Trap Closed 03
Pop Open
Pop Closed
Pop Pedal Chick
Pop Half-Open
Pop Pedal Splash
Brush Open
Brush Closed
Brush Pedal Chick
Brush Half-Open

Fiesta Half-Open
Fiesta Pedal Splash
ССМНН О
ССМНН С
CCMHH P
CCMHH Half
CCMHH Sp
BalHH O
BalHH C
BalHH P
BalHH Half
· · · · · · · · · · · · · · · · · · ·

909HHCL2
CR78_HHO
CR78_HHC
NOV_HHOP
NOV_1HHC
SakataHH O
SakataHH C
SakataHH P
Y808HH O
Y808HH C

PERCUSSION

Cowbell	DubstepFX01	626_TAM	Tanggu5
FunkPercussion01	DubstepFX02	707_TAMB	Tanggu6
FunkPercussion02	DubstepFX03	ABcowbell	DavulGum1
8BitFX01	DubstepFX04	C78_Guiro	DavulGum2
8BitFX02	DubstepFX05	808congalo	DavulStik1
8BitFX03	Agogo01	808congame	DavulStik2
HouseFX01	Agogo02	Y30ZAP2	DavulFingr
HouseFX02	ShakerShort	X10_ZAP	BendirDum1
HouseFX03	ShakerLong	Bg	BendirDum2
HouseFX04	NoClp	Cai1	BendirTek1
HouseFX05	SDS7_CLP	Cai2	BendirTek2
HouseFX06	Soli909_CLAP	Cang	DarbukaGum
TranceFX01	909Clp	Gong1	DarbukaTek
TranceFX02	808clp	Gong2	DarbukaTak
TranceFX03	Abs	Gong3	DarbukaTok
TranceFX04	Abs5	Gong4	DarbukaTik
TranceFX05	808congahi	Guban	FingerCym1
TrapFX01	808 claves	Tanggu1	FingerCym2
TrapFX02	808 shaker	Tanggu2	
ElectricShaker	SakataAgogo	Tanggu3	
ElectricCowbell	Elec9Clap	Tanggu4	

Specifications

Configuration	2 X 10" Acoustic Mesh Tom (with rim), 14" Acoustic Mesh Floor Tom (with rim),14" Acoustic Mesh Snare (layered rims), 2 X 14" Crash Cymbal(with edge & choke), 14" Ride Cymbal(with edge, bell & choke), 13" Hi-Hat with Stand, 20" Acoustic Mesh Kick		
Voice	720+ High Quality Sounds		
Drum Kit	20 Preset Kits and 20 User Kits		
Pattern	55 Songs,Drum On/Off,Accomp On/Off		
Sound Effect	Reverb,Compressor,Equalizer with Professional DSP Processor		
Equalizer	4-Band Equalizer,Real-time Control		
Metronome	On/Off,Tempo,Voice,Time Signature,TapTempo		
SetupMenu	Back Volume, Master Tune, Local, Fader FX Setup, Fader M IDISetup, Advanced (Sensitivity, Headroom, Trigger Curve, Auto Crosstalk, MIDI Note Send, Rim Velocity, Pedal, Snare Rim Split Point), Reset		
PadEdit	Voice,Volume,Pan,Pitch,Reverb		
Record	15 Songs		
Display	Back-light LCD, 2 Row X16 Characters		
Power	12V DC		
Aux. Socket	Headphone,Line In, Line Out(L/R),USB, Power, External TriggerX2		
New Feature	All drums on acoustic drum rack.6 faders in three modes: Real-time pad volume control,FXcontrol(Reverb, compressor and 4 -band equalizer),MIDIcontrol. Kit with loop function. 5 step Hihat Pedal with stand.		

WEEE-Declaration / Disposal

Your product is designed and manufactured with materials and components of high quality, which are recyclable and can be reused. The symbol means that your product should be disposed of separately from household waste when it reaches its end of life. Please dispose of this equipment at your local collection point or recycling center. Please help to protect the environment in which we all live.

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