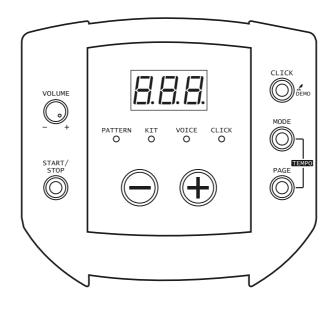
DIGITAL DRUM Owner's Manual





INFORMATION FOR YOUR SAFETY!

THE FCC REGULATION WARNING (for USA)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Unauthorized changes or modification to this system can void the user's authority to operate this equipment.

CAUTION

The normal function of the product may be disturbed by Strong Electro Magnetic Interference. If so, simply reset the product to resume normal operation by following the owner's manual. In case the function could not resume, please use the product in other location.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

PRECAUTIONS

PLEASE READ CAREFULLY BEFORE PROCEEDING

Please keep this manual in a safe place for future reference.

Power Supply

Please connect the designated AC adaptor to an AC outlet of the correct voltage.

Do not connect it to an AC outlet of voltage other than that for which your instrument is intended.

Unplug the AC power adaptor when not using the instrument, or during electrical storms.

Connections

Before connecting the instrument to other devices, turn off the power to all units. This will help prevent malfunction and / or damage to other devices.

Location

Do not expose the instrument to the following conditions to avoid deformation, discoloration, or more serious damage:

- Direct sunlight
- Extreme temperature or humidity
- Excessive dusty or dirty location
- Strong vibrations or shocks
- Close to magnetic fields

Interference with other electrical devices

Radios and televisions placed nearby may experience reception interference. Operate this unit at a suitable distance from radios and televisions.

Cleaning

Clean only with a soft, dry cloth. Do not use paint thinners, solvents, cleaning fluids, or chemical-impregnated wiping cloths.

Handling

Do not apply excessive force to the switches or controls.

Do not let paper, metallic, or other objects into the instrument. If this happens, unplug the AC adaptor from the wall outlet. Then have the instrument inspected by qualified service personnel.

Disconnect all cables before moving the instrument.

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Panel Description

Front Panel

MASTER VOLUME KNOB

Control the volume of phone and line out. Turn it clockwise to increase the volume and anticlockwise to decrease the volume.

[START/STOP] BUTTON

Start or stop Pattern playing.

3-DIGIT LED DISPLAY

3-digit LED and LED indicators

(CLICK) BUTTON

Press [click] button to start/stop the click. Hold on the [click] button 2 seconds to enter the demo mode and play the demo.

(MODE) BUTTON

Press [mode] button to select the mode from PATTERN, KIT, VOICE, CLICK.

6 [PAGE] BUTTON

Press [page] button to browse the menu pages of current selected mode.

Press both [mode] and [page] buttons, the 3-digit LED will display the tempo page, it will temporarily display for 3 seconds, then press [+] or [-] to adjust the volume.

7 [+]/[-] BUTTON

Press [+]/[-] button to adjust the parameters.

Rear Panel

8 POWER SUPPLY JACK (DC IN 9V) Connect an AC adaptor to this jack.

connect an AC adaptor to this

9 POWER SWITCH

Turn the power on/off.

- **USB PORT** Connect to computer.
- **MIDI OUT JACK** Connect with external sound module.

LINE OUTPUT JACKS (R, L/MONO)

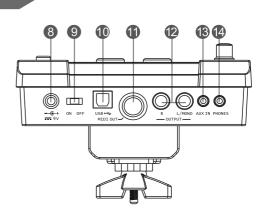
Made up of right channel output and left channel output which is also used as mono line output.

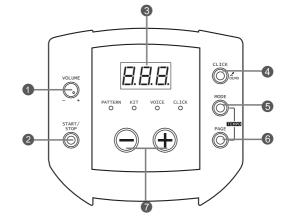
BAUX IN

Connect with external sound source.

PHONES JACK

Connect a pair of stereo headphones to this jack. (Connect the headphones will not mute the output jack.)





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Caution!

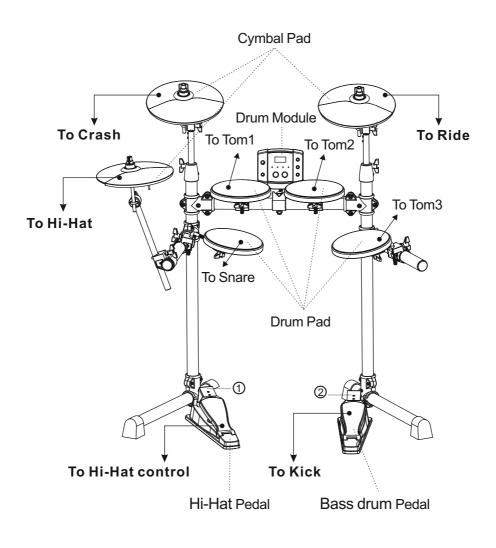
To prevent electric shock and damage to the device, make sure the power is switched OFF on the drum and all related device before making any connection.

Connecting Pads and Pedals

Using the provided cables, the cable received by marking the corresponding drum pads, cymbal pads and pedals. (See the below illustration for reference)

Note:

- 1. The voice of hi-hat pad hitting is controlled by hi-hat pedal. Similar to a real drum kit, the hi-hat pad functions
- as an 'open hi-hat' when the pedal is released. When the pedal is stepped, it functions as a 'closed hi-hat'.2. The valid striking area of cymbal pad (ride, crash or hi-hat) is near the edge of the pad, which is different from other pads.



Connections

Connect an audio equipment

- When you want to listen to the voices with an amplifier, connect amplifiers with the Output L/MONO and R jacks on the rear panel. (For monaural playback, use the L/MONO jack; for stereo playback, connect both L/MONO and R jacks.)
- 2. The volume is adjusted with the VOLUME knob.

Connect a CD player, etc.(Aux. In jack)

- The audio output of a CD player, or other audio source, to connect with the AUX IN jack on the rear panel can mixed with the sound of the drum. This function is that let you play along with a favourite song.
- 2. The volume of the external signal is adjusted with the VOLUME knob.

Connect headphones

An optional set of stereo headphones can be connected with the PHONES jack located on the rear panel of the drum module.

* Adjust the volume to a comfortable level.



Make sure the power is switched OFF and connect the power adaptor with the DC IN jack on the rear panel.

Note:

- 1. To protect the speakers, amplifier and the drum module from damage, rotate the volume knob to the minimum volume level before switching the power ON.
- 2. Make sure the power is switched OFF when connecting drum module with external devices.

MIDI and USB

MIDI stands for Musical Instrument Digital Interface, this is a world-wide standard communication interface that enables electronic musical instruments and computers (of all brands) to communicate with each other so that MIDI command and other data can pass between them. This exchange of information makes it possible to create a system of MIDI instruments and devices that offer far greater versatility and control than is available with isolated instruments. Whether you interface with computers, sequencers, expanders or other controllers, your musical horizons will be greatly enhanced.

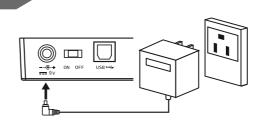
MIDI connection

MIDI OUT: This terminal transmits data from this instrument to other MIDI devices.

USB connection

The USB connector allows you to connect the module directly to your computer. It can be connected without driver installation under the Windows XP\ Vista\Windows 7& MAC OSX environment. The modulewill be recognized as 'USB Audio device' to receive and transmit MIDI messages through a single USB cable, USB is used only for MIDI messages(MIDI via USB).

Note: When the USB is connected to a computer, all MIDI messages will be received and transmitted via USB.



Amplifier

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Amplifier

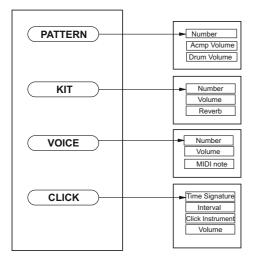
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Menu

Menu tree



In the main menu there are 4 menu items

- PATTERN
- DRUM KIT
- VOICE
- CLICK

Operation

Press [MODE] button to change the mode. Press [PAGE] button to select the page of current mode. Press [+] / [-] button to adjust the parameters.

Switch the power ON

After confirming all connection have been completed, rotate the volume knob to the left (minimum volume level) before switching the power on.

Set the power switch to "ON" position to switch on the power. Display shows the kit's number and its indicator lights up.

Auto Power Off

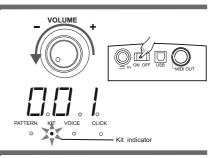
In order to save energy, we have designed the "Automatic Shutdown" function. With this function, this product will shutdown automatically when you have left it idle for more than 30 minutes.

If you don't need this function, just press and hold the [START/STOP] button then turn the drum on.

You will also see the screen temporarily displaying "PoF" for 3 seconds before entering the main menu which indicates that the "Automatic shutdown" function is turned off.

Set the main volume

While hitting a pad, gradually rotate the volume knob until a comfortable volume level is reached.







Pattern

- In pattern mode, there are 3 pages:
- 1.Pattern number (1- 40,default 1)
- 2.Pattern accompaniment volume(0-32) 3.Pattern drum volume(0-32)

Select a pattern

In pattern mode, Pattern number (001-040,default 001)
 1. Press the [MODE] button to select the pattern mode, the pattern LED indicator will be lighted up, the 3-digit-LED will display the pattern number(001)
 2. Press [+] or [-] button to adjust the value. Range :(001 to 040)

Adjust the accompaniment volume

In pattern mode, pattern accompaniment volume(0-032)

- 1. Press [MODE] button to select the pattern mode, the pattern LED indicator will be lighted up.
- Press [PAGE] button to select the accompaniment volume page, the 3-digit-LED will display the accompaniment volume(A22).
- **3.** Press [+] or [-] button to adjust the value. Range:(0 to 32).



Figure Pattern accompaniment volume

PAGE 3

Adjust the drum volume

In pattern mode, pattern drum volume(0-032)

- 1. Press [MODE] button to select the pattern mode, the pattern LED indicator will be lighted up,
- 2. Press [PAGE] button to select the drum volume page, the 3-digit-LED will display the drum volume(d22).
- Pattern LED indicator

3. Press [+] or [-] to adjust the value. Range:(0 to 32)

Drum Kit

In kit mode, there are 3 pages:

- 1. kit number(001-010,default 1).
- 2. kit volume (0-32).
- 3. kit reverb:(on/off, default on).

Select a kit

In kit mode, kit number(001-010,default 1).

- 1. Press [MODE] button to select the kit mode, the kit LED indicator will be lighted up, the 3-digit-LED will display the kit number(001).
- **2.** Press [+] or [] to adjust the value. Range:(001-010).

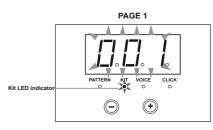


Figure Kit number

Adjust the kit volume

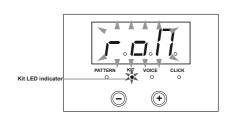
In kit mode, kit volume (0-32).

- 1. Press the [MODE] button to select the kit mode, the kit LED indicator will be lighted.
- **2.** Press the [PAGE] button to select the kit volume page, the 3-digit-LED will display the kit volume(L30).
- **3.**Press [+] or [-] to adjust the value (Automatic save). Range:(0 to 32).

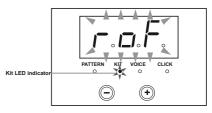


- 1. Press [MODE] button to select the kit mode, the kit LED indicator will be lighted up.
- Press the [PAGE] button to select the kit reverb page, reverb effect can be turn on or off by pressing button [+] or [-].





PAGE 3



Voice

- In voice mode, there are 3pages:
- 1. Voice number:(1-108).
- 2. Voice volume:(0-32).
- 3. Midi note:(0-99).

NOTE:

the display is:(H-I).

Select the voice

In voice mode, voice number:(1-108).

 Press [MODE] button to select the voice mode, the voice LED indicator will be lighted up, strike a drum pad, the 3-digit-LED will display the voice number.

When you select a voice for hi-hit drum, you only can select the hi-hat group voices, from group 1-group 4(Automatic save),

2. Press [+] or [-] to adjust the value(Automatic save). Range:(001 to 108).







Adjust the voice volume

In voice mode, voice volume:(0-32).

- 1. Press [MODE] button to select the voice mode, the voice LED indicator will be lighted up.
- 2. Press [PAGE] button to select the voice volume page, strike a drum pad, the 3-digit-LED will display the voice volume(L30).
- **3.** Press [+] or [-] to adjust the value(Automatic save). Range:(0 to 32).





Voice

Adjust the midi note

In voice mode, midi note:(0-99).

- 1. Press [MODE] button to select the voice mode, the voice LED indicator will be lighted up.
- **2.** Press [PAGE] button to select the midi note page, strike a strike a drum pad, the 3-digit-LED will display the midi note (n48).
- **3.**Press [+] or [-] to adjust the value(Automatic save). Range:(0 to 99).

THE DEFAULT MIDI NOTE:

NO.	NAME	NOTE
1	CRASH1	49
2	TOM 1	48
3	TOM 2	45
4	TOM 3	43
5	RIDE	51
6	KICK	36
7	SNARE	38
8	HIHAT CLOSE	42
9	HIHAT OPEN	46
10	HIHAT PEDAL	44

Tempo

The tempo range is 30-280

Adjust the tempo

- **1.**Press both [MODE] and [PAGE] buttons, the 3-digit-LED will display the tempo page, it will temporarily display for 3 seconds.
- 2. Press [+] or [-] to adjust the value.



PAGE 3



Click

- In click mode, there are 4 pages:
- 1.Time signature:(1/4-7/4,3/8,6/8).
- 2. Interval:(1/4,1/8,1/12,1/16,1/24,default 1/4).
- 3. Instrument:(1-5,default 1).
- 4. Click volume:(0-32).

Adjust the click time signature

In click mode, Time signature:(1/4-7/4,3/8,6/8).

- 1. Press [MODE] button select the click mode, the click LED indicator will be lighted up.
- 2. Press [PAGE] button select the click time signature page, the 3-digit-LED will display the click time signature(4-4).
- **3.** Press [+] or [-] to adjust the value. Range:(1/4-7/4 or 3/8 or 6/8).
- **Note:** The click time signature will follow the pattern, when pattern is playing, it can not be edit.

Adjust the click interval

In click mode, interval:(1/4,1/8,1/12,1/16,1/24,default 1/4).

- 1. Press [MODE] button to select the click mode, the click LED indicator will be lighted up.
- **2.** Press [PAGE] button to select the click interval page, the 3-digit-LED will display the click interval (--4).
- **3.** Press the [+] or [-] button to adjust the value. Range:(--4 to -24).

Adjust the click instrument

In click mode, instrument:(1-5,default 1).

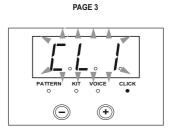
- 1. Press [MODE] button to select the click mode, the click LED indicator will be lighted up.
- 2. Press [PAGE] button to select the click instrument page, the 3-digit-LED will display the click instrument(CL1).
- **3.** Press [+] or [-] to adjust the value. Range:(CL1 to CL5).

Adjust the click volume

In click mode, click volume:(0-32).

- 1. Press [MODE] button to select the click mode, the click LED indicator will be lighted up.
- 2. Press [PAGE] button to select the click volume page, the 3-digit-LED will display the click volume(L24).
- **3.** Press [+] or [-] to adjust the value. Range:(0 to 32)





PAGE 4



PAGE 2



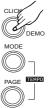
Restore the factory preset

Restoring the factory preset can be implemented by following operations: Turn on the power with both [+] and [-] unreleased. This function will replace the current settings of following parameters by their default preset values: Kit volume, voice number, voice volume and MIDI note.

Play the demo

- 1. Hold on the [CLICK] button 2 seconds to enter the demo and play the demo, the 3-digit-LED will display the demo "dE".
- 2. Press [START/STOP] button to stop the demo playing.





Play the pattern

- 1. Press [START/STOP] button play the pattern.
- 2. Press [START/STOP] button again to stop the pattern playing.

Play the click

- 1. Press the [CLICK] button to start the click, the click indicator will flash follow the beat.
- 2. Press the [CLICK] button again to stop the click.

Specifications

Drum Pad

4 drum pads , 3 cymbal pads ,1 hi-hat control pedal , 1 kick pedal

Preset Drum kits 10 preset kits

Drum Instrument 108

Preset Pattern 40

Controls

MIDI OUT, POWER SWITCH, USB, PHONES, START/STOP,PATTERN, KIT, VOICE, CLICK, MODE, PAGE, DEMO, TEMPO, VOLUME, + / - **Display** LED display

Connections

PHONES AUX IN OUTPUT (R & L/MONO) MIDI OUT USB ON/OFF

Power Supply

AC adaptor (== 9V)

Preset Drum KIT list

No. Name

001	Acoustic
002	Standard 1
003	Rock
004	Standard 2
005	Funk
000	1

- 006 Jazz007 Brush008 Electronic
- 009 808
- 010 House

Drum Instrument List

No.	Name	No.	Name	No.	Name	No.	Name	No.	Name
No. 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015 016 017 018 019 020 021	KICK Standard Kick 1 Standard Kick 2 Room Kick Rock Kick 1 Rock Kick 2 Acoustic Kick HipHop Kick Funk Kick 2 Jazz Kick 1 Jazz Kick 2 Electronic Kick House Kick 1 House Kick 2 SNARE Classic Snare 1 Classic Snare Rim 1 Classic Snare Rim 2 Room Snare 1 Room Snare 2	022 023 024 025 026 027 028 029 030 031 032 033 034 035 036 037 038 039 040 041	Acoustic Snare Rim Funk Band Snare Funk Band Snare Rim Camco Snare Rim Brush Snare Rim Electronic Snare 1 Electronic Snare 1 Electronic Snare 2 808 Snare House Snare 1 House Snare 2 TOM Classic Tom 1 Classic Tom 2 Classic Tom 3 Classic Tom 4 Classic Tom 5 Classic Tom 6 Classic Tom 1 Classic Tom 6 Classic Tom 1 Classic Tom 7 Classic Tom 2 Classic Tom 6 Classic Tom 1 Classic Tom 2 Classic Tom 6 Classic Tom 1 Classic Tom 2 Classic Tom 1 Classic Tom 3	043 044 045 046 047 048 049 050 051 052 053 054 055	Camco Tom 4 Camco Tom 5 Camco Tom 6 808 Tom 1 808 Tom 2 808 Tom 2 808 Tom 3 808 Tom 4 808 Tom 5 808 Tom 6 Electronic Tom 1 Electronic Tom 1 Electronic Tom 2 Electronic Tom 3 Electronic Tom 4 Electronic Tom 5 Electronic Tom 5 Electronic Tom 6 RIDE Classic Ride Classic Ride Bot Ride 808 Ride CRASH Standard Crash 1	063 064 065 066 067 068 070 071 072 073 074 075 076 077 078 079 080	Standard Crash 2 Rock Crash Splash 1 Splash 2 Brush Crash 808 Crash HI-HAT Standard Hi-hat Open Jazz Hi-hat Open Standard Hi-hat Open Standard Hi-hat Close Jazz Hi-hat Close Electronic Hi-hat Close Standard Hi-hat Close Standard Hi-hat Close Standard Hi-hat Close Standard Hi-hat Close Standard Hi-hat Close Standard Hi-hat Pad Jazz Hi-hat Pad Electronic Hi-hat Pad Standard Hi-hat Pad Bongo High	082 083 084 085 086 087 088 089 090 091 092 093 094 095 096 097 098 099 100 101 102 103 104 105 106	Bongo Low Mute Conga Hi-hat Open Conga Hi-hat Conga Low Timbale High Timale Low Agogo High Agogo Low Cabasa Maracas Short Whistle Long Whistle Short Guiro Long Guiro Claves Wood Block High Wood Block Low Mute Cuica Open Cuica Mute Triangle Open Triangle Shaker Jingle Bell Belltree Castanets

Preset Pattern List

No.	Name	Tempo	Kit	No.	Name	Tempo	Kit
	Fusion 1	100				470	6
001		103	1	021	0	172	0
002	Electronic & Funk	116	9	022		126	1
003	Modern Pop	136	1	023	0	152	6
004	НірНор	110	9	024	3/4 Jazz	120	1
005	Latin Jazz 1	130	7	025	Jazz	150	7
006	Funk 1	120	5	026	6/8 Ballad	96	3
007	Big Band 1	170	6	027	Pop Ballad	80	3
800	Funk 2	112	1	028	Pop Bossa	120	2
009	Pop Funk 1	112	1	029	16Beat Pop	120	5
010	Fusion 2	112	1	030	Pop Shuffle	86	5
011	Funk 3	120	5	031	Samba	236	1
012	Fusion 3	108	1	032	Mambo	126	5
013	Fusion 4	116	1	033	Latin Rock	136	1
014	Pop Funk 2	106	5	034	Latin Pop	126	5
015	R&B	86	9	035	Guitar Bossa	84	5
016	Drum & Bass 1	168	9	036	Country Blues	128	3
017	Break Beat	108	5	037	Rock	100	1
018	Dance	130	9	038	Reggae	78	1
019	Drum & Bass 2	170	1	039		120	2
020	Latin Dance	126	5	040	Blues	96	2
				Der	no Funk	100	1

GM Backing Instrument List

PIANO

- Acoustic Grand Piano 1
- 2 Bright Acoustic Piano
- Electric Grand Piano 3 Honky-Tonk Piano
- 4 E.Piano 1 5
- E.Piano 2
- 6 Harpsichord
- 7 8 Clavi

MALLET

- 9 Celesta
- 10 Glockenspiel
- 11 Music Box
- 12 Vibraphone
- 13 Marimba
- 14 Xylophone
- Tubular Bells 15
- 16 Dulcimer

ORGAN

- 17 Drawbar Organ
- 18 Percussive Organ
- 19 Rock Organ
- 20 Church Örgan
- 21 Reed Organ
- 22 Accordion
- 23 Harmonica
- 24 Tango Accordion

GUITAR

- 25 Nylon Guitar
- Steel Guitar 26
- 27 Jazz Guitar
- 28 Clean Guitar
- 29 Muted Guitar
- 30 Overdriven Guitar
- 31 Distortion Guitar
- 32 Guitar Harmonics

BASS

- 33 Acoustic Bass
- 34 Finger Bass
- Pick Bass 35
- 36 Fretless Bass 37 Slap Bass 1
- 38 Slap Bass 2
- 39 Synth Bass 1
- 40 Synth Bass 2

STRINGS

- 41 Violin
- 42 Viola
- 43 Cello

16

- 44 Contrabass 45
- Tremolo Strings 46 Pizzicato Strings
- 47 **Orchestral Harp**
- 48 Timpani

STRINGS ENSEMBLE

EFFECTS

97

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122

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124

125

126

127

ETHNIC

Sitar

Banjo

Koto

Shamisen

Kalimba

Bagpipe

Fiddle

Shanai

PERCUSSIVE

Agogo

Tinkle Bell

Steel Drums

Wood Block

Taiko Drum

Melodic Tom

Synth Drum

SOUND EFFECTS

Reverse Cymbal

Guitar Fret Noise

Breath Noise

Telephone Ring

Seashore

Bird Tweet

Helicopter

Applause

128 Gunshot

FX1 (rain)

FX3 (crystal)

100 FX4 (atmosphere)

FX6 (goblins)

FX7 (echoes)

FX8 (sci-fi)

FX2 (soundtrack)

FX5 (brightness)

- Strings Ensemble 1 49
- Strings Ensemble 2 50
- Synth Strings 1 51
- 52 Synth Strings 2 53
- Choir Aahs Voice Oohs
- 54 Synth Voice 55
- 56 Orchestra Hit

BRASS

- 57 Trumpet
- 58 Trombone
- 59 Tuba
- 60 Muted Trumpet
- French Horn 61
- 62 Brass Section
- Synth Brass 1 63
- 64 Synth Brass 2

REED

- 65 Soprano Sax
- Alto Sax 66
- 67 Tenor Sax
- 68 Baritone Sax
- Oboe 69 70
- English Horn
- 71 Bassoon 72 Clarinet

- PIPE
- 73 Piccolo
- 74 Flute
- 75 Recorder
- Pan Flute 76
- 77 Blown Bottle
- Shakuhachi 78
- 79 Whistle 80
- Ocarina

LEAD

- 81 Lead1 (square)
- 82 Lead2 (sawtooth)
- 83 Lead3 (calliope)
- 84 Lead4 (chiff)
- 85 Lead5 (charang)
- Lead6 (voice) 86 87
- Lead7 (fifths) Lead8 (bass & Lead) 88

Pad1 (newage) Pad2 (warm) Pad3 (Polysynth)

Pad4 (choir)

Pad5 (bowed)

Pad6(metallic)

Pad8 (sweep)

Pad7 (halo)

PAD 89

90

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GM Drum Kit List

The Doc. Standard 1 (bank 2) Standard 2 (bank 4) room (bank 5) rock (bank 12) runk (bank 17) 28-011 Standard 1 <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <	NETNO	Ct andard 1 (hank 0)	Ctau dand 2 (hault 4)	Decum (heards 8.)	Deats (hearts 16.)	Funk (hank 17)
28-E1 Sing 30 -F41 Scratch Puh <	NET NO.	Standard 1 (bank 0)	Standard 2 (bank 4)	Room (bank 8)	Rock (bank 16)	Funk (bank 17)
29-07 Sornich Push c- c- c- c- 31-01 Ströks c- c- c- c- 32-061 Ströks c- c- c- c- 32-061 Ströks c- c- c- c- 33-041 Metrooms Dilck c- c- c- c- 33-041 Metrooms Dilck c- c- c- c- 35-072 Standard 1 Samu Standard 2 Samu Room Bass Drum 1 Rook Samu Funk Samu 31-022 Standard 1 Samu Standard 2 Samu Room Sore c- c- <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>						
30-611 Scratch Pul < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <		· ·				
31-01 Sticks <-	-					
12-061 Square Clock <-						
33-A.A!Metronome Dick deronome Bell<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<						
34-ar1Metronome Bell<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-38-022Standard 1 Ton 1Standard 2 Ton 1Standard 2 Ton 1Standard 2 Ton 1Standard 2 Ton 1Ton 1To		· · /				
35-81. Acoustic Base Drum <- Room Base Drum 1 Rock Base Drum 1 Rock Base Drum 1 Rock Base Drum 1 36-C2 Standard 1 Saure Standard 2 Sans Room Saure Room Saure Rook Base Drum 1 Rock Base Drum 1 Rock Base Drum 1 38-D22 Standard 1 Saure Standard 2 Sans Room Saure Room Saure Rock Saure Funk Saure 40-E2 Standard 1 Saure Rim Standard 2 Sans Room Saure Room Share Rim Rook Share Rim Funk Saure Rim 41-F2 Standard 1 Saure Rim Standard 2 Tom 5 Standard 1 Tom 5 Standard 2 Tom 5 Rook Tim 6 Rook Tim 6 Rook Tim 6 Rook Hi-hdt Close 43-C42 Standard 1 Tom 2 Standard 2 Tom 3 Room Tim 4 Room Tim 3 Rook Tim 3 <						
36-62 Standard 1 Base Drum Standard 2 Base Drum Room Base Drum 2 Rock Base Drum 2 Funk Base Drum 2 37-02/2 Side Stick <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>						
37-C#2Site Site Site </td <td></td> <td></td> <td></td> <td></td> <td></td> <td></td>						
38-D2/ 39-D42Standard 1 Snare Im (
39-D#2 Hand Clap <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <-< <-< <-< <-< <-< <-<<-< <- <-< <-< <						
40-E2 Standard 1 Snare Rim Standard 2 Snare Rim Room Snare Rim Rook Snare Rim Funk Tom 6 42-F#2 Standard 1 Tom 6 Standard 2 Irih-Hat Close Standard 2 Irih-Hat Close Room Tom 6 Rock H-hat Close Funk Tom 5 43-G42 Standard 1 Tom 4 Standard 2 Irih-Hat Pedal Room Tim-Hat Pedal Room Tim-Hat Pedal Rook H-hat Pedal Rook H-hat Pedal Rook H-hat Pedal Funk Tom 5 44-G472 Standard 1 Tom 4 Standard 2 Iri-Hat Pedal Room Tim-1 Rook H-hat Pedal Funk H-hat Pedal 46-A42 Standard 1 Tom 3 Standard 2 Iri-Hat Pedal Room Tom 4 Rook Tim-hat Pedal Rook Tim-hat Pedal 48-C3 Standard 1 Tom 3 Standard 2 Tom 3 Room Tom 3 Rook Tom 2 Funk Tim-3 (Funk Tim-3) 51-D43 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rook Tom 2 Funk Tim 1 51-D43 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rook Tom 3 Funk Tim 1 51-D43 Standard 1 Tom 1 Standard 2 Com 4 Room Tom 1 Rook Tom 4 Funk Tom 1 51-D43		Standard 1 Snare				
41-2/2Standard 1 Tom 6Standard 2 Tom 6Rom Tom 6Rom Tom 6Rock Hi-hat CloseFunk Tom 3Funk						
42-F#2 Standard 1 Hi-hat Close Standard 2 Hi-hat Close Room Hi-hat Close Rook Tioms 5 Rook Tioms 5 43-G#2 Standard 1 Tom 5 Standard 2 Hi-hat Pedal Room Hi-hat Close Rook Tiom 5 Funk Hi-hat Pedal 44-G#2 Standard 1 Tom 4 Standard 2 Hi-hat Pedal Room Hi-hat Close Rook Tiom 4 Funk Hi-hat Pedal 45-A#2 Standard 1 Tom 3 Standard 2 Tom 3 Room Tom 4 Rook Tom 3 Funk Hi-hat Open 47-D#3 Standard 1 Tom 3 Standard 2 Tom 3 Room Tom 3 Rook Tom 3 Funk Tioh 20pen 49-C#3 Standard 1 Crash 1 Standard 2 Tom 1 Room Tom 1 Rock Crash 1 Funk Tom 15 51-D#3 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rock Crash 1 Funk Tom 1 51-D#3 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rock Ride Ell Funk Tioh 1 51-D#3 Standard 1 Tom 1 Standard 2 Tom 1 Room Crash 1 Rock Crash 1 Funk Tioh 1 52-G#3 Standard 1 Cowbell Standard 2 Crash 2 Rook Crash 2 Funk Tioh 2 <t< td=""><td>40-E2</td><td>Standard 1 Snare Rim</td><td>Standard 2 Snare Rim</td><td>Room Snare Rim</td><td>Rock Snare Rim</td><td>Funk Snare Rim</td></t<>	40-E2	Standard 1 Snare Rim	Standard 2 Snare Rim	Room Snare Rim	Rock Snare Rim	Funk Snare Rim
44-G42 Standard 1 Tom 5 Standard 2 Tom 5 Room Tom 5 Rook Hi-hat Pedal Funk Tom 5 44-G42 Standard 1 Hi-hat Pedal Standard 2 Tom 4 Room Tu Rook Hi-hat Pedal Rook Hi-hat Pedal Funk Hi-hat Pedal 45-A2 Standard 1 Tom 4 Standard 2 Tom 3 Standard 2 Tom 2 Room Tom 3 Rook Tom 4 Funk Hi-hat Pedal 47-B2 Standard 1 Tom 3 Standard 2 Tom 2 Room Tom 3 Rook Tom 3 Funk Tom 3 48-C3 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rook Tom 1 Funk Tom 3 50-D3 Standard 1 Tom 1 Standard 2 Crash 1 Room Tom 1 Rook Tom 1 Funk Tom 1 51-D43 Standard 1 Ride Standard 2 Ride Room Ride Rook Crash 1 Funk Ride 52-E3 Chinese Cymbal <-	41-F2	Standard 1 Tom 6	Standard 2 Tom 6	Room Tom 6	Rock Tom 6	
44-G42Standard 1 Hi-hat PedalRoar Hi-hat PedalRock Hi-hat PedalFunk Hi-hat Pedal45-A42Standard 1 Tom 4Standard 2 Tom 4Roor Tom 4Rock Hi-hat OpenFunk Tom 446-A42Standard 1 Tom 3Standard 2 Tom 3Roor Tom 4Rock Hi-hat OpenFunk Hi-hat Open47-B2Standard 1 Tom 1Standard 2 Tom 3Roor Tom 2Roor Tom 2Roor Tom 2Roor Tom 2Roor Tom 248-C3Standard 1 Crash 1Standard 2 Crash 1Roor Tom 1Rook Tom 2Funk Tom 249-C43Standard 1 Tom 1Standard 2 Crash 1Room Crash 1Rook Tom 1Funk Tom 151-D43Standard 1 Tom 1Standard 2 Crash 1Room Crash 1Rook Root Tom 1Rook Root Tom 151-D43Standard 1 Tom 1Standard 2 Crash 2Room RideRook Root Root Root Root Root Root Root	42-F#2	Standard 1 Hi-hat Close	Standard 2 Hi-hat Close	Room Hi-hat Close	Rock Hi-hat Close	Funk Hi-hat Close
45-A2 Standard 1 Tom 4 Standard 2 Tom 4 Room Tom 4 Rook Tom 4 Funk Tom 4 46-A#2 Standard 1 Hi-hat Open Room Tom 3 Rook Tom 3 Funk Hi-hat Open 47-B2 Standard 1 Tom 3 Standard 2 Tom 3 Room Tom 3 Rook Tom 3 Funk Tom 2 48-C3 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 3 Rook Tom 1 Funk Tom 2 50-D3 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rook Tom 1 Funk Tom 1 51-D43 Standard 1 Ride Standard 2 Ride Room Ride Rock Ride Funk Ride 52-E3 Chinese Cymbal 1 <-	43-G2	Standard 1 Tom 5	Standard 2 Tom 5	Room Tom 5	Rock Tom 5	Funk Tom 5
46-A#2 Standard 1 Hi-hat Open 47-B2 Standard 1 Tom 3 Standard 2 Tom 1 48-C3 Room Tom 2 Standard 2 Tom 1 Standard 1 Tom 5 Standard 1 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard 2 Cowbell Standard 1 Cowbell Standard	44-G#2	Standard 1 Hi-hat Pedal	Standard 2 Hi-hat Pedal	Room Hi-hat Pedal	Rock Hi-hat Pedal	Funk Hi-hat Pedal
47-B2 Standard 1 Tom 3 Standard 2 Tom 3 Room Tom 3 Rock Tom 3 Funk Tom 3 48-C3 Standard 1 Tom 2 Standard 2 Tom 2 Room Tom 2 Rock Tom 3 Funk Tom 3 59-C73 Standard 1 Tom 1 Standard 2 Tom 1 Room Tom 1 Rock Tom 1 Funk Tom 1 50-D3 Standard 1 Tom 1 Standard 2 Ride Room Tom 1 Rock Tom 1 Funk Tom 1 51-D#3 Standard 1 Ride Standard 2 Ride Room Ride Rock Ride Bell 52-E3 Chinese Cymbal 1 <-	45-A2	Standard 1 Tom 4	Standard 2 Tom 4	Room Tom 4	Rock Tom 4	Funk Tom 4
48-C3 Standard 1 Crash 1 Standard 2 Crash 1 Room Tom 2 Rock Tom 2 Funk Tom 2 49-CP3 Standard 1 Crash 1 Standard 2 Crash 1 Room Tom 1 Rock Crash 1 Funk Tom 1 50-D3 Standard 1 Ride Standard 2 Crash 1 Room Tom 1 Rock Trash 1 Rock Trash 1 51-DF3 Standard 1 Ride Standard 2 Ride Room Tom Ride Rock Ride Funk Ride 52-E3 Chinese Cymbal 1 <-	46-A#2	Standard 1 Hi-hat Open	Standard 2 Hi-hat Open	Room Hi-hat Open	Rock Hi-hat Open	Funk Hi-hat Open
49-C#3 Standard 1 Crash 1 Standard 2 Crash 1 Room Crash 1 Rook Crash 1 Funk Crash 1 50-D3 Standard 1 Tom 1 Standard 2 Tom 1 Room Ride Rock Tom 1 Funk Ride 51-D#3 Standard 1 Ride Standard 2 Ride Room Ride Rock Tom 1 Funk Ride 52-E3 Chinese Cymbal 1 <-	47—B2	Standard 1 Tom 3	Standard 2 Tom 3	Room Tom 3	Rock Tom 3	Funk Tom 3
S0-D3Standard 1 Tom 1Standard 2 Tom 1Room Tom 1Rock Tom 1Funk Tom 1S1-D473Standard 1 RideStandard 2 RideRoom RideRock RideFunk RideS2-E3Chinese Cymbal 1<-	48-C3	Standard 1 Tom 2	Standard 2 Tom 2	Room Tom 2	Rock Tom 2	Funk Tom 2
S1-D#3Standard 1 RideStandard 2 RideRoom RideRock RideFunk RideS2-F3Ride Bell<-	49-C#3	Standard 1 Crash 1	Standard 2 Crash 1	Room Crash 1	Rock Crash 1	Funk Crash 1
52-E3Chinese Cymbal 1<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<-<<<<-<-<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<	50-D3	Standard 1 Tom 1	Standard 2 Tom 1	Room Tom 1	Rock Tom 1	Funk Tom 1
53 - F3Ride Bell<<-Room Ride BellRock Ride Bell<- $54 - F#3$ Tambourine<-	51-D#3	Standard 1 Ride	Standard 2 Ride	Room Ride	Rock Ride	Funk Ride
54-F#3Tambourine<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<<	52-E3	Chinese Cymbal 1	<-	<-	<-	<-
55-G3 Splash Cymbal <- Room Splash Cymbal Rock Splash Cymbal <- 56-G#3 Standard 1 Cowbell Standard 2 Cowbell Room Cowbell Rock Cowbell <-	53-F3	Ride Bell	<-	Room Ride Bell	Rock Ride Bell	<-
56-G#3Standard 1 CowbellStandard 2 CowbellRoom CowbellRock Cowbell $<$ $57-A3$ Standard 1 Crash 2Standard 2 Crash 2Room Crash 2Rock Crash 2Funk Crash 2 $58-A#3$ Vibra-slap $< < < < < 59-B3$ Ride Cymbal $< < < < < 60-C4$ Hi Bongo $< < < < < 61-C#4$ Low Bongo $< < < < < 62-D4$ Mute Hi Conga $< < < < < 62-D4$ Mute Hi Conga $< < < < < 62-D4$ Mute Hi Conga $< < < < < 64-E4$ Low Conga $< < < < < 65-F4$ High Timbale $< < < < < 65-F4$ Low Timbale $< < < < < 66-F#4$ Low Gogo $< < < < < 67-G4$ High Agogo $< < < < < 67-G4$ High Agogo $< < < < < 70-A#4$ Maracas $< < < < < 71-B4$ Maracas $< < < < < 72-C5$ Long Univite $< < < < < 7$	54-F#3	Tambourine	<-	<-	<-	<-
57-A3Standard 1 Crash 2Standard 2 Crash 2Room Crash 2Rock Crash 2Funk Crash 2 $58-A#3$ Vibra-slap<-	55-G3	Splash Cymbal	<-	Room Splash Cymbal	Rock Splash Cymbal	<-
88-A#3Vibra-stap<-<-<-<-<-<- $59-B3$ Ride Cymbal<-	56-G#3	Standard 1 Cowbell	Standard 2 Cowbell	Room Cowbell	Rock Cowbell	<-
59-B3Ride Cymbal $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <-$	57-A3	Standard 1 Crash 2	Standard 2 Crash 2	Room Crash 2	Rock Crash 2	Funk Crash 2
60-C4Hi Bongo $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <-$ <td>58-A#3</td> <td>Vibra-slap</td> <td><-</td> <td><-</td> <td><-</td> <td><-</td>	58-A#3	Vibra-slap	<-	<-	<-	<-
61-C#4Low Bongo $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <-$ <	59—B3	Ride Cymbal	<-	<-	<-	<-
62-D4Mute Hi Conga $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <$	60-C4	Hi Bongo	<-	<-	<-	<-
63-D#4Open Hi Conga<-<-<-<-<- $64-E4$ Low Conga<-	61-C#4	Low Bongo	<-	<-	<-	<-
64-E4Low Conga $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <-$ </td <td>62-D4</td> <td>Mute Hi Conga</td> <td><-</td> <td><-</td> <td><-</td> <td><-</td>	62-D4	Mute Hi Conga	<-	<-	<-	<-
65-F4High Timbale $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <-$	63-D#4	Open Hi Conga	<-	<-	<-	<-
66-F#4Low Timbale<<<< $67-G4$ High Agogo<	64-E4	Low Conga	<-	<-	<-	<-
67-G4High Agogo $< < < < < 68-G#4$ Low Agogo $< < < < < 69-A4$ Cabasa $< < < < < 70-A#4$ Maracas $< < < < < 70-A#4$ Maracas $< < < < < 71-B4$ Short Whistle $< < < < < 72-C5$ Long Whistle $< < < < < 73-C#5$ Short Guiro $< < < < < 74-D5$ Long Guiro $< < < < < 75-D#5$ Claves $< < < < < 76-E5$ Hi Wood Block $< < < < < 77-F5$ Low Wood Block $< < < < < 77-F5$ Mute Cuica $< < < < < 79-G5$ Open Cuica $< < < < < 80-G#5$ Mute Triangle $< < < < < 82-A#5$ Shaker $< < < < < 83-B5$ Jingle Bell $< < < < < 84-C6$ Bell Tree $< < < < < 85-C#6$ Castanets $< < <$	65-F4	High Timbale	<-	<-	<-	<-
68-G#4 Low Agogo <-	66-F#4	Low Timbale	<-	<-	<-	<-
68-G#4Low Agogo<<<< $69-A4$ Cabasa<	67-G4	High Agogo	<-	<-	<-	<-
69-A4Cabasa $< < < < < 70-A#4$ Maracas $< < < < < 71-B4$ Short Whistle $< < < < < 72-C5$ Long Whistle $< < < < < 73-C#5$ Short Guiro $< < < < < 74-D5$ Long Guiro $< < < < < 74-D5$ Long Guiro $< < < < < 75-D#5$ Claves $< < < < < 76-E5$ Hi Wood Block $< < < < < 76-E5$ Hi Wood Block $< < < < < 77-F5$ Low Wood Block $< < < < < 78-F#5$ Mute Cuica $< < < < < 79-G5$ Open Cuica $< < < < < 80-G#5$ Mute Triangle $< < < < < 81-A5$ Open Triangle $< < < < < 82-A#5$ Shaker $< < < < < 83-B5$ Jingle Bell $< < < < < 84-C6$ Bell Tree $< < < < < 85-C#6$ Castanets $< <-$ </td <td>68-G#4</td> <td> </td> <td><-</td> <td><-</td> <td><-</td> <td><-</td>	68-G#4		<-	<-	<-	<-
71-B4Short Whistle $< < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < < <$	69-A4		<-	<-	<-	<-
71-B4 Short Whistle <-	70-A#4	Maracas	<-	<-	<-	<-
72-C5 Long Whistle <- <- <- <- 73-C#5 Short Guiro <-					<-	<
73-C#5 Short Guiro <- <- <- <- <- 74-D5 Long Guiro <-	72-C5	Long Whistle	<-	<-	<-	<-
75-D#5 Claves <- <- <- <- 76-E5 Hi Wood Block <-	73-C#5	*	<-	<-	<-	<-
75-D#5 Claves <- <- <- <- <- 76-E5 Hi Wood Block <-	74-D5	Long Guiro	<-	<-	<-	<-
76-E5 Hi Wood Block <-	75-D#5	*	<-	<-	<-	<-
77-F5 Low Wood Block <- <- <- <- 78-F#5 Mute Cuica <-	76-E5		<-		<-	<-
78-F#5 Mute Cuica <- <- <- <- 79-G5 Open Cuica <-						
79-G5 Open Cuica <-						
80-G#5 Mute Triangle <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <-						
81-A5 Open Triangle <-		· · /				
82-A#5 Shaker <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <- <-		°				
83-B5 Jingle Bell <- <- <- <- <- 84-C6 Bell Tree <-						
84-C6 Bell Tree <- <- <- <- 85-C#6 Castanets <-						
85-C#6 Castanets <- <- <- <-		•				
87-D#6 Open Surdo < <- <-						
			I	'		

GM Drum Kit List

NET NO.	Electronic (bank 24)	808 (bank 25)	House (bank 28)	Jazz (bank 32)	Brush (bank 40)
27-D#1	<-	<-	<-	<-	<-
28-E1	<-	<-	<-	<-	<-
29-F1	<-	<-	<-	<-	<-
30-F#1	<-	<-	<-	<-	<-
31-G1	<-	<-	<-	<-	<-
32-G#1	<-	<-	<-	<-	<-
33-A1	<-	<-	<-	<-	<-
34-A#1	<-	<-	<-	<-	<-
35-B1	Electronic Bass Drum 1	808 Bass Drum 1	House Bass Drum 1	Jazz Bass Drum 1	Brush Bass Drum 1
36-C2	Electronic Bass Drum 2	808 Bass Drum 2	House Bass Drum 2	Jazz Bass Drum 2	Brush Bass Drum 2
37-C#2	<-	<-	<-	<-	<-
38-D2	Electronic Snare	808 Snare	House Snare	Jazz Snare	Brush Snare
39-D#2	<-	<-	House Hand Clap	<-	<-
40-E2	Electronic Snare Rim	808 Snare Rim	House Snare Rim	Jazz Snare Rim	Brush Snare Rim
41-F2	Electronic Tom 6	808 Tom 6	House Tom 6	Jazz Tom 6	Brush Tom 6
42—F#2		808 Hi-hat Close	House Hi-hat Close	Jazz Hi-hat Close	<-
42—F#2 43—G2	Electronic Hi-hat Close Electronic Tom 5	808 Tom 5	House Tom 5	Jazz Hi-hat Close	Srush Tom 5
43—G2 44—G#2					Srush Iom 5
-	Electronic Hi-hat Pedal	808 Hi-hat Pedal	House Hi-hat Pedal	Jazz Hi-hat Pedal	
45-A2	Electronic Tom 4	808 Tom 4	House Tom 4	Jazz Tom 4	Brush Tom 4
46-A#2	Electronic Hi-hat Open	808 Hi-hat Open	House Hi-hat Open	Jazz Hi-hat Open	<-
47—B2	Electronic Tom 3	808 Tom 3	House Tom 3	Jazz Tom 3	Brush Tom 3
48-C3	Electronic Tom 2	808 Tom 2	House Tom 2	Jazz Tom 2	Brush Tom 2
49-C#3	<-	808 Crash 1	<-	<-	Brush Crash 1
50-D3	Electronic Tom 1	808 Tom 1	House Tom 1	Jazz Tom 1	Brush Tom 1
51-D#3	<-	<-	<-	Jazz Ride	Brush Ride
52-E3	<-	<-	<-	<-	<-
53-F3	<-	<-	<-	<-	<-
54—F#3	<-	<-	<-	<-	<-
55-G3	<-	<-	<-	<-	<-
56-G#3	<-	<-	<-	<-	<-
57—A3	<-	808 Crash 2	<-	ChineseCymbal 2	Brush Crash 2
58—A#3	<-	<-	<-	<-	<-
59—ВЗ	<-	<-	<-	<-	<-
60-C4	<-	<-	<-	<-	<-
61–C#4	<-	<-	<-	<-	<-
62-D4	<-	808 Mute Hi Conga	<-	<-	<-
63-D#4	<-	808 Open Hi Conga	<-	<-	<-
64-E4	<-	808 Low Conga	<-	<-	<-
65-F4	<-	<-	<-	<-	<-
66-F#4	<- <-	«- <-	<-	<- <-	<-
67-G4	<-	<- <-	<-	<-	
					<-
68-G#4	<-	<-	<-	<-	<-
69-A4	<-	<- 202 Maragaa	<-	<-	<-
70-A#4	<-	808 Maracas	<-	<-	<-
71-B4	<-	<-	<-	<-	<-
72-C5	<-	<-	<-	<-	<-
73-C#5	<-	<-	<-	<-	<-
74–D5	<-	<-	<-	<-	<-
75-D#5	<-	808 Claves	<-	<-	<-
76-E5	<-	<-	<-	<-	<-
77—F5	<-	<-	<-	<-	<-
78—F#5	<-	<-	<-	<-	<-
79—G5	<-	<-	<-	<-	<-
80—G#5	<-	<-	<-	<-	<-
81—A5	<-	<-	<-	<-	<-
82—A#5	<-	<-	<-	<-	<-
83-B5	<-	<-	<-	<-	<-
84–C6	<-	<-	<-	<-	<-
85-C#6	<- <-	<-	<-	<-	<-
85-C#0 86-D6	<-				
		<- <-	<- <-	<- <-	<-
87-D#6	<-				

MIDI Implementation Chart

Channel Mode A Mode A Note Number: 7 Velocity After Touch Pitch Bend Control Change	Default Changed Default Messages Altered True voice Note on Note off Key's Channel's 0 1 5 6 7	10 ch X X X X X ***************************	1-16 X X X X 0-127 0-127 0-127 0-127 0-127 X X X O O O O	Bank Select Modulation
Mode // Note Number: // Velocity After Touch Pitch Bend Control Change	Default Messages Altered True voice Note on Note off Key's Channel's 0 1 5 6	X X 	X X -127 0-127 0-127 0-127 0-127 X X X X O O O O O	Modulation
Mode // Note Number: // Velocity After Touch Pitch Bend Control Change	Messages Altered True voice Note on Note off Key's Channel's 0 1 5 6	X 	X 	Modulation
Note Number: Velocity After Touch Pitch Bend Control Change	Altered True voice Note on Note off Key's Channel's 0 1 5 6	**************************************	**************************************	Modulation
Note Number: Velocity After Touch Pitch Bend Control Change	True voice Note on Note off Key's Channel's 0 1 5 6	0-127 ******************* O 99H, V=1-127 O (9 9H. V=0) X X X X X X X X X X	0-127 0-127 0-127 0-127 X X X O O O O	Modulation
Number: Velocity After Touch Pitch Bend Control Change	Note on Note off Key's Channel's 0 1 5 6	************* O 99H, V=1-127 O (9 9H. V=0) X X X X X X X X X X	0-127 0-127 0-127 X X X O O O O	Modulation
Velocity After Touch Pitch Bend Control Change	Note on Note off Key's Channel's 0 1 5 6	O 99H, V=1-127 O (9 9H. V=0) X X X X X X X X X X	0-127 0-127 X X O O O O	Modulation
After Touch Pitch Bend Control Change	Note off Key's Channel's 0 1 5 6	O (9 9H. V=0) X X X X X X X X X	0-127 X X O O O O	Modulation
After Touch Pitch Bend Control Change	Key's Channel's 0 1 5 6	X X X X X X X	X X O O O O	Modulation
Touch Pitch Bend Control Change	Channel's 0 1 5 6	X X X X X	X 0 0 0	Modulation
Pitch Bend Control Change	0 1 5 6	X X X X	0 0 0	Modulation
Control Change	1 5 6	X X X	0 0	Modulation
Change	1 5 6	X X	0 0	Modulation
-	5 6	Х		Modulation
-	6			
			0	Portamento Time
	7	Х	0	Data Entry
	•	Х	0	Volume
	10	Х	0	Pan
	11	Х	0	Expression
f	64	Х	0	Sustain Pedal
f	65	Х	0	Portamento ON/OFF
f	66	Х	0	Sostenuto Pedal
6	67	Х	0	Soft Pedal
1	80	Х	0	Reverb Program
	81	Х	0	Chorus Program
	91	Х	0	Reverb Level
ę	93	Х	0	Chorus Level
1	20	Х	0	All Sound OFF
1	121	Х	0	Reset All Controller
1	23	Х	0	All Notes OFF
Program C	hange	Х	0	
System Exc	clusive	Х	0	
System :	Song Position	Х	Х	
	Song Select	Х	X	
	: Tune	Х	x	
System :	Clock	0	X	
	Commands	0	X	
	: Local ON/OFF	<u>X</u>	X	
	: All Notes OFF	X	X	
	: Active Sense	0	X	
	: Reset	X	X	

0 : YES X : NO

WEEE-Declaration / Disposal



Your product is designed and manufactured with materials and components of high quality, which are recyclable and can be reused. The symbol means that your product should be disposed of separately from household waste when it reaches its end of life. Please dispose of this equipment at your local collection point or recycling center. Please help to protect the environment in which we all live.

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